

GPS 12 CX QUICK REFERENCE GUIDE

POWER ON SEQUENCE



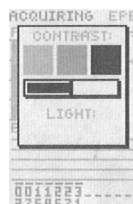
- Press the **POWER** key firmly to turn the unit on.
- The 'WELCOME' page and 'DATABASE INFO' page will display while the unit performs a "self test".
- The Satellite Status Page will appear when the unit begins searching for satellites.

POWER OFF



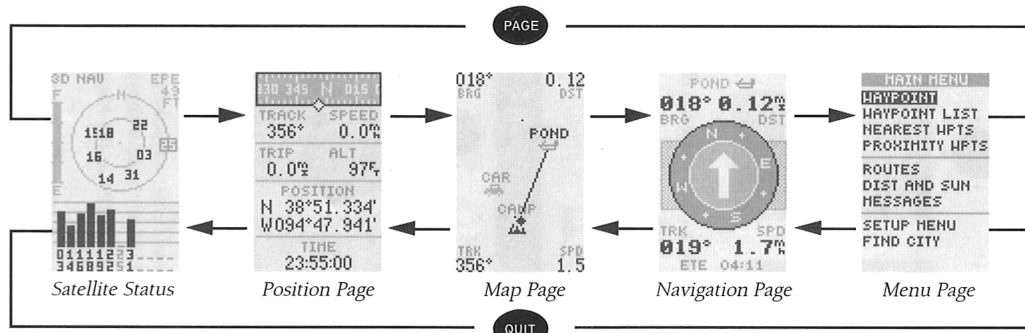
- To power the unit down, press and hold the **POWER** key for three seconds.

CONTRAST

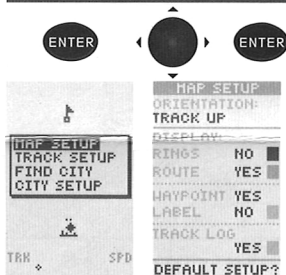


- To access the contrast adjustment, briefly press the **POWER** key.
- Adjust the slider until the screen displays properly.
- Press **ENTER** to complete the adjustment.

MAIN PAGE SEQUENCE

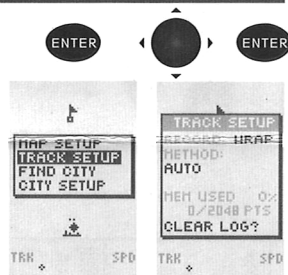


MAP PAGE SETUP MENU



Map Setup Menu

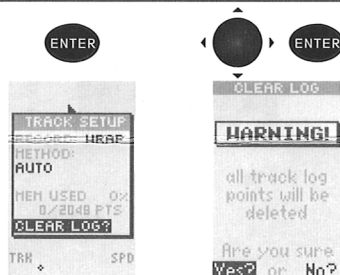
- Access the Map Page Setup Menu by pressing **ENTER** while viewing the Map Page.
- Highlight 'MAP SETUP' and , press **ENTER**.
- To change a map setup option, highlight the desired field, press **ENTER** and use the **ROCKER** to make any changes.
- Press **ENTER** to confirm.



Track Setup Menu

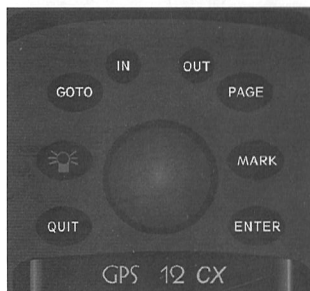
- Access the Map Page Setup Menu by pressing **ENTER** while viewing the Map Page.
- Highlight 'TRACK SETUP' and press **ENTER**.
- To change a track setup option, highlight the desired field, press **ENTER** and use the **ROCKER** to make any changes.
- Press **ENTER** to confirm.

CLEARING TRACK LOG



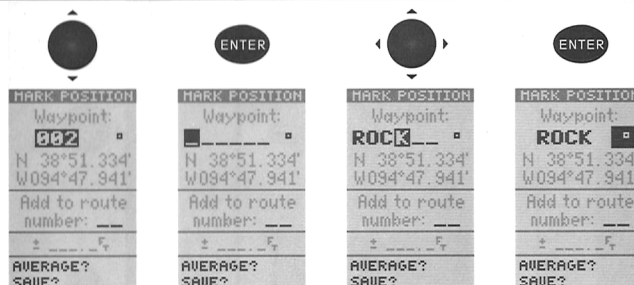
- From the 'TRACK SETUP' menu, highlight the 'CLEAR LOG' field at the bottom of the page and press **ENTER**.
- A warning page will appear, highlight 'YES' and press **ENTER** to finish clearing the map.

KEYPAD USAGE



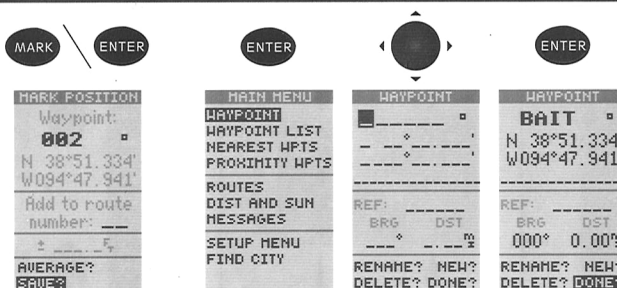
	The POWER key turns the unit on and off, activates the screen backlighting and contrast control.
PAGE	The PAGE key scrolls through the main data pages in sequence and returns display from a submenu page to a primary page.
MARK	The MARK key captures a position and displays the mark position page.
GOTO	The GOTO key displays the GOTO page with the waypoint highlighted for GOTO operation. Pressing the GOTO key twice activates MOB.
ENTER	The ENTER key confirms data entry and activates highlighted fields to allow data entry.
QUIT	The QUIT key returns the display to a previous page, or restores a data field's previous value.
IN OUT	The IN and OUT keys either increase or decrease the map scale.
	The ROCKER key controls the movement of the cursor and is used to select options, positions, and to enter data.

DATA ENTRY



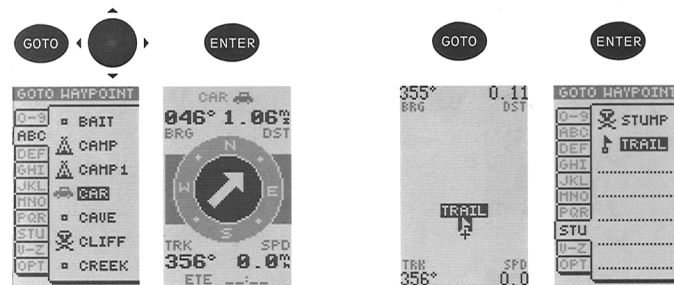
- To start data entry, highlight the desired field using the **ROCKER** key.
- Press the **ENTER** key to access the field.
- Use the **ROCKER** key to select alphanumeric characters. Up—Down changes the characters, Left—Right changes the cursor position.
- Press the **ENTER** key to confirm the data.

CREATING WAYPOINTS



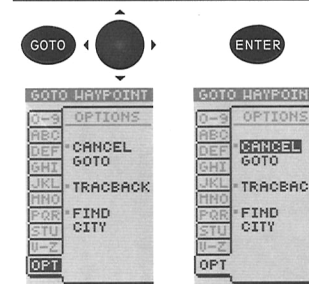
- To capture your present position, press the **MARK** key.
- Press **ENTER** to save the waypoint.
- To manually enter waypoint coordinates, highlight 'WAYPOINT' on the main menu and press **ENTER**.
- Highlight 'NEW' at the bottom of the page and press **ENTER**.
- Using the **ROCKER**, enter the name and coordinates of the waypoint.
- Highlight 'DONE' and press **ENTER** to confirm.

GOTO A WAYPOINT



- Press the **GOTO** key once.
- Using the **ROCKER**, select a waypoint from the list.
- Press **ENTER** to activate the GOTO.
- To GOTO a waypoint from the map page, move the cursor to the waypoint using the **ROCKER**.
- Press the **GOTO** key.
- Press **ENTER** to activate the GOTO.

CANCEL A GOTO



- To cancel a GOTO, press the **GOTO** key then highlight the 'OPT' tab.
- Select 'CANCEL GOTO' and press **ENTER**.

MOB FUNCTION



- To activate the Man Over Board function press the **GOTO** key twice.
- Press **ENTER** to activate MOB.

